

SET® Junior Occupational Therapy Game Description

SET Junior is a game primarily played for fun and entertainment. The fact that it teaches, strengthens and exercises an abundance of skills makes it one of the best possible tools for your classroom. Because it is fundamentally a game people enjoy, SET Junior inspires an intrinsic motivation and desire to “play.” The repetition of playing again and again reinforces the skills that lead to success.

SET Junior Strengthens:

- **Cognitive Development:** Analytical Skills, Critical Thinking, Attention, Cognitive Flexibility, Left Brain Right Brain Connectivity, Logical Reasoning, Processing Speed, Strategy, Working Memory
- **Visual Perception:** Form Constancy, Spatial Reasoning, Visual Discrimination, Visual-Motor Integration & Speed
- **Physical Development:** Fine Motor Skills, Motor Planning, Bilateral Coordination — Symmetrical Integration, Asymmetrical Integration, Crossing the Midline
- **Social Development:** Social Skills, Social Balance, Self-Control
- **Emotional Development:** Confidence, Growth Mindset, Intrinsic Motivation, Mood Enhancement, Self-Esteem

Your Very First SET® Game!

SET Junior’s two-sided board is designed to grow with the player. The first side of the board is a matching game. Players take turns matching the tiles in their hands to the squares on board. Each match must be identical so players must match the color, shape and number. Players earn point chips for placing the tile that completes a *SET*, so they start to recognize *SETs*. A *SET* is 3 tiles that are either *all the same* OR *all different* in each individual feature. Each tile has three features: **color** (red, green or purple), **shape** (oval, diamond or squiggle) and **number** (1, 2 or 3). On the second side of the board, players race to find *SETs* from the 10 tiles on the board. The first player to see a *SET* says “*SET*” and takes it from the board. The tiles are replaced and the game continues. The player with the most *SETs* at the end of the game wins!

Game Facts:

- Age: 3 to adult
- Players: 2-4
- Time: 15 minutes
- Contents: Two-sided game board, 27 tiles, 24 point chips and instructions